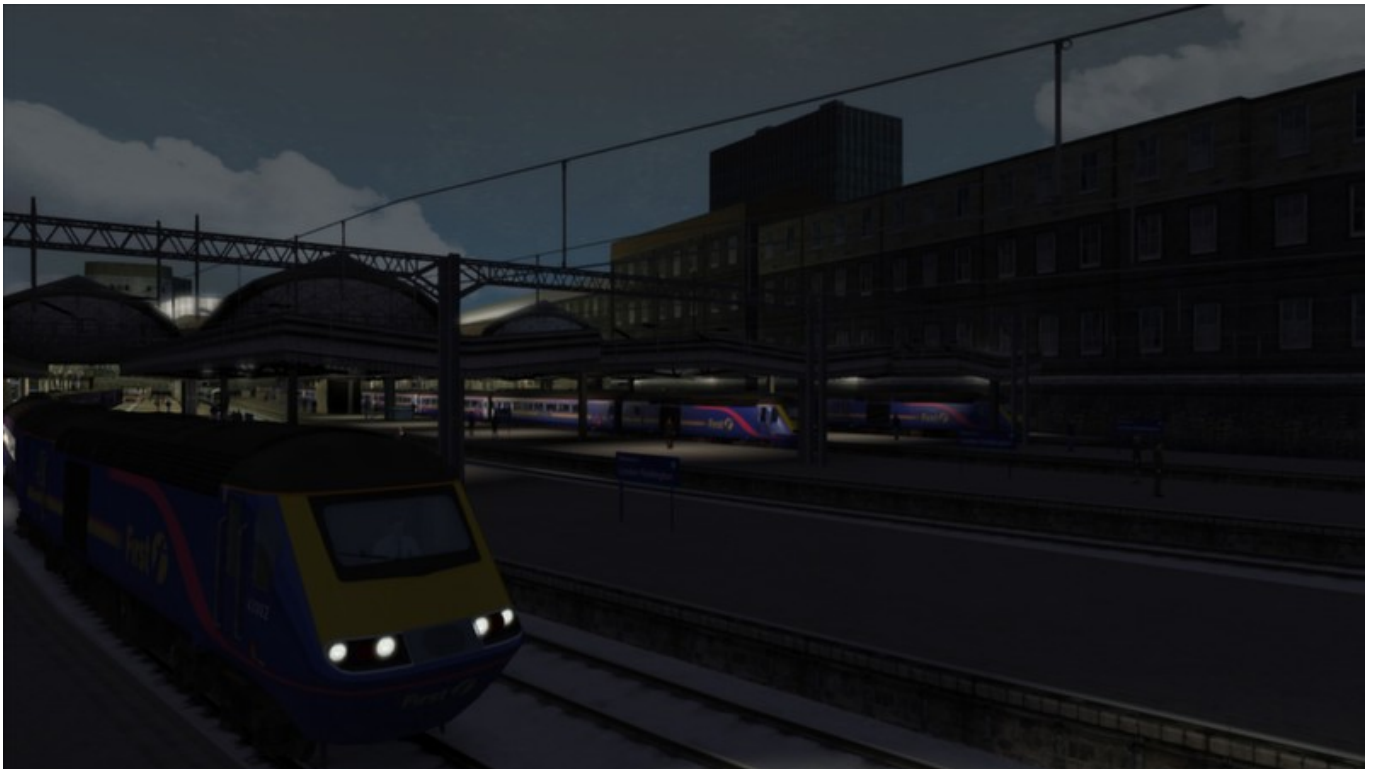
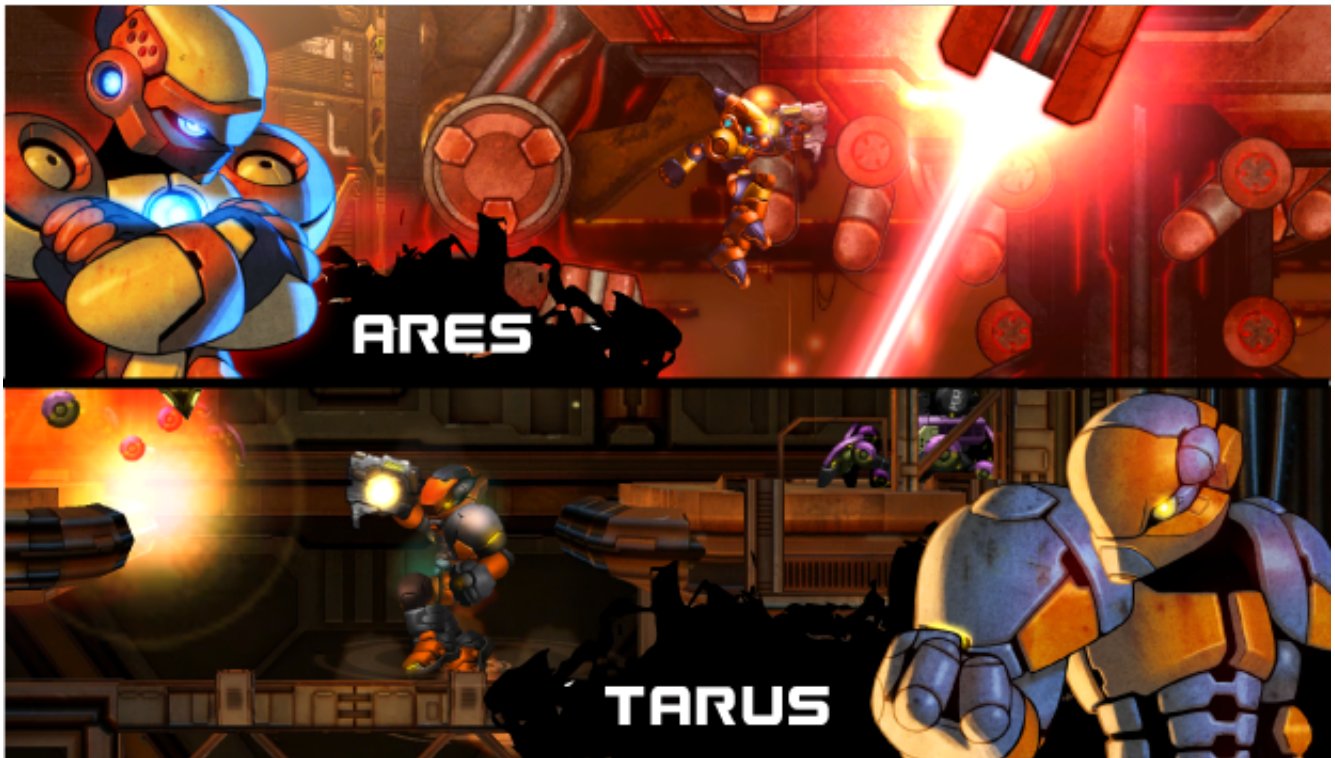

A.R.E.S. Extinction Agenda EX Download Setup Exe



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About This Game

A.R.E.S. Extinction Agenda EX is the upgraded version of A.R.E.S. Extinction Agenda, the award-winning 2.5D action-packed side-scrolling platform game that originally released in 2011.



The game takes players on a thrilling sci-fi adventure! Take control of combat specialist Ares, or the new playable character, Tarus, to battle deadly machines with a variety of powerful weapons and armor. Your goal: Save Minos Space Station's survivors and uncover the nefarious Zytron's extinction agenda!

Key Features:

- **Receiving EX Transmission** – A.R.E.S. Extinction Agenda EX has been refitted with new friendly UI, control scheme, and leaderboards.
- **Upgrade Complete** – Armed with new weapons, abilities, and even a new playable ally, humanity's secret weapon has never been stronger.



- **Obstruction Eminent** – Ares isn't the only one with new tricks, new enemies and bosses have also joined the fray. Along with challenges stages, you'll need all your might and power to fight off these guys.
- **Uncharted Sectors** – With readjusted maps and completely new levels, there are an abundance of areas to explore for new and returning robots alike. Delve deeper into the world of A.R.E.S. and discover new areas of Minos Space Station you never knew existed!

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- **Visuals Updated** – New high resolution textures as well as brand new animated cut scenes.
 - **Audio Enhanced** – A.R.E.S. Extinction Agenda EX comes complete with the original soundtrack by Hyperduck Soundworks. Also now boasting a completely new additional soundtrack for the second campaign from Heavy Metal master Charlie Parra Del Riego, a perfect fit for Tarus the heavy metal Tanker.

Title: A.R.E.S. Extinction Agenda EX

Genre: Action, Indie

Developer:

Extend Studio

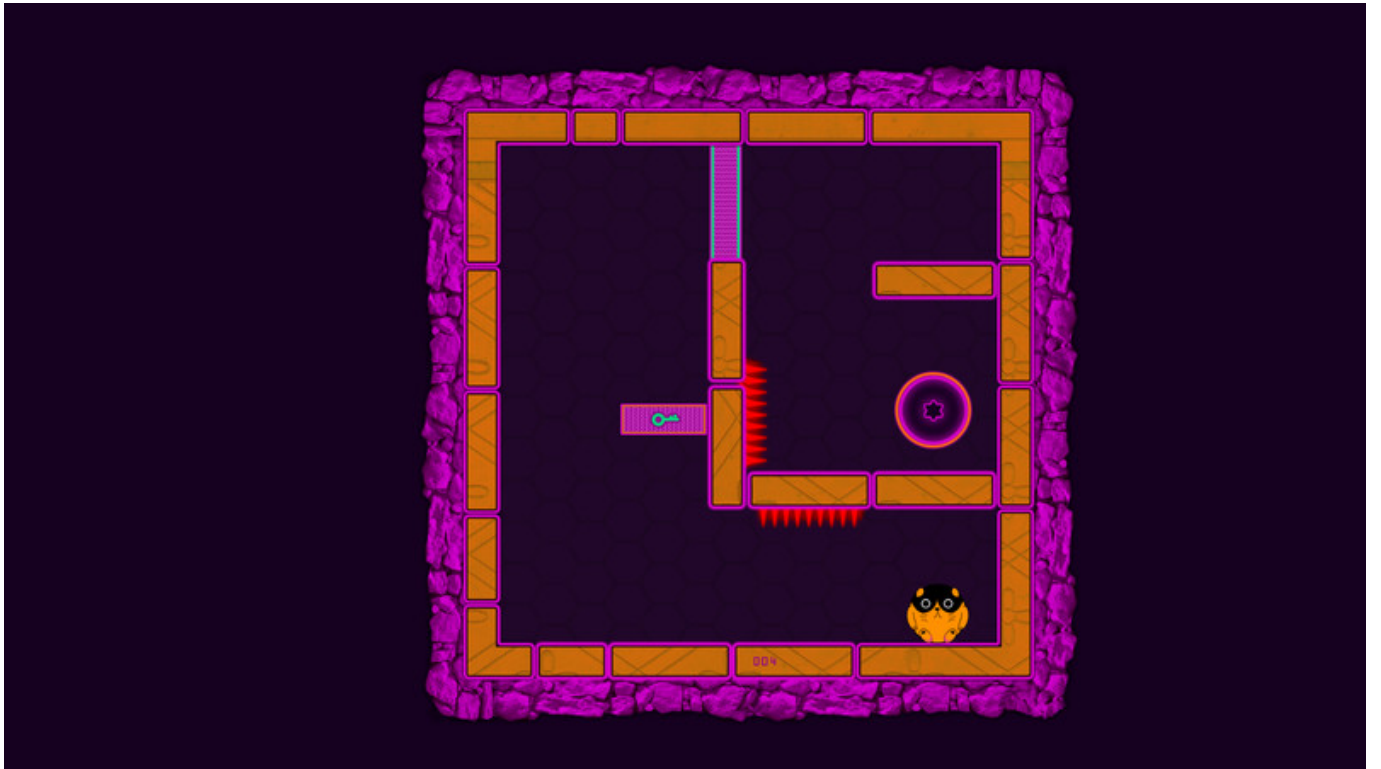
Publisher:

ORiGO GAMES

Release Date: 3 Oct, 2014

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English







I wanted to like this, i wanted the old school feel of horror.....

After Finally getting past that memory the game ends..... ah what? thought this was 1.0? Devs this is like 0.1 get your versions right, 1.0 is a finished game, 0. is unfinished, just like this game..... i was disappointed in this so am going to say i cant Not Recommend this game.

This is more of a Demo than anything ignore the fact it says 1.0 on it.. I bought it to play the lord of the rings mod and it was great. I'd recommend it for that. This game is a ♥♥♥♥ing piece of♥♥♥♥♥♥♥♥ I cant do anything right. Anyone who voted this good are freaking idiots.. If you stopped long enough to read reviews for this game, then you should buy it. How can I exactly characterize why this game is so good? Well, when I was growing up and playing the 2d pixelated games of yore I used to spend time imagining how great games would be in the future as technology improved. But to my surprise many people from my generation who went on to make video games as a career decided they wanted to use advanced technology to create completely different types of games (i.e. all the high-end cinematic/interactive games that dominate today). I have nothing against new types of games, that's great; but I never understood why the original types of games were just left behind. I had always hoped that the types of games I knew and loved would continue to improve.

DYA Games makes exactly those types of games. Strikey Sisters is a straight-forward arcade game with fantastic 2d graphics, good music, good controls, and an excellent playtime for the price. Usually getting all achievements for a game is somewhat of a labor rather than a love, but I enjoyed every minute of it in this case. Not only do I recommend this game, I recommend buying it at full price to support the creators since there are so few that create games like this anymore.

Summary:

Graphics: 9/10 - Not perfect, but very good

Gameplay: 9/10 - There are a few hiccups (striking can miss the ball in certain circumstances, sometimes double ball does not do anything, etc.), so I can't fairly say it's perfect, but it does not detract much from the fun and more than anything I just wish there were more levels!

Controls: 10/10 - Simply, straightforward, no problems here.

Music/SFX: 10/10 - 16-bit era style, exactly what it should be. Only the map song is catchy though.

Story: 9/10 - Of course I rate this based on the type of game it is. An arcade game like this is not supposed to have a deep story. Nothig wrong with the premise and story, but I consider this the weakest part of the game because the voice acting is rather odd sounding, it sounds like the voice actors are not very experienced. I think it would have been better to simply left it with text alone.. Most other reviews already sum up the pros and cons very well.

On PRO physics, the game offers a nice challenge to people who are new to motorcycle racing games. Although after some practice, you tend to become several seconds quicker than the opposition.

What I regret a lot is the lack of realism in the career mode. Just like the AI isn't affected by tyre wear, they're also more or less finishing in the same position every race. I myself have tracks where I'm very fast and others where I still struggle. My rival for the championship however, is always top of the field. Unless I beat him, he'll win the race. When I beat him, he'll always finish second.

Doesn't make for a very realistic championship.. easy to use and good for learning how to make a beat or something. If you like retro games with a screen full of enemies and bullets this is the game for you. It has everything you'd want in a game like this. Enemies... and I'd say lots of of them but that would be an understatement as it feels like Galaga meets Asteroids on steroids. Oh yes, I mentioned the bullets.. If you're slow to react to a new wave coming from the other side of the screen expect a screen full of bullets intent on blowing your ship to pieces. Thankfully you do have a shield and it's not instant death which is a good thing as for me I'd probably only be playing for seconds rather than minutes. It has a very nice feel and some decent power ups you can pick up along your journey if you can master the inertia on your ship as sometimes you can over shoot and just miss it by millimetres. If you're a competent player you can buy upgrades for your ship and increase your firepower and even test your new ship configuration before you make a purchase. :) I'm looking forward to dual stick support and I'm hoping for an "Easier" option to help new less experienced players progress through the game. :) I fully recommend this game to anyone that wants a fast paced arcade challenge.. Tedious with little interaction is the best way I can describe this. Point-and-Click adventure games are a guilty pleasure of mine so I'm no stranger to the concept however this game tested even my patience.

On a side note, since it's a dated title it may not run well with certain hardware/software configurations. There are workarounds, to be sure but it's noteworthy that Meridian4 tech support failed to respond after multiple help requests over the course of an

entire month. Personally I will not be delivering any more funds into their pockets on principle alone.. Nice little game I bought for 1 Euro in a heavy Discount. So to be honest it feels like it may be worth 1 Euro, it's fun for a few minutes for sure. But seeing the normal price of nearly 11 Euros just makes me sad. This should always be around that 1 Euro!

Devs, please adjust that price!

Besides the pricing it's a small Wave Shooter. You shoot tomatoes at Barrels coming towards you. Nothing special. Feels weird sometimes. Graphically nothing spectacular. Have seen better Wave Shooters of similar style with more variety in Weaponry, Levels, Enemies etc. They may be worth 5-10 Euros, but this is not.. No servers populated whatsoever.

I created a server to mess about in & it seemed to me to be nothing more than an ultra-generic deathmatch FPS. Some of the maps were mildly interesting but what's the point if they're utterly devoid of players?

Plenty of clipping through the scenery too; how is this a full release? It should be in Early-Access for many, many more months.

I give this 'game' ZZzz../10...

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