Super Mustache Download Windows 10 Free



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About This Game

Features:

- Vintage/Retro style graphics and music.
 - Customizable controls.
 - Save your progress.
- 15 hand crafted levels, 3 worlds filled with action.
 - Nostalgic, funny and challenging.

Super Mustache was developed by Redro Games and is being published by Back To Basics Gaming.

Title: Super Mustache

Genre: Action, Adventure, Casual, Indie

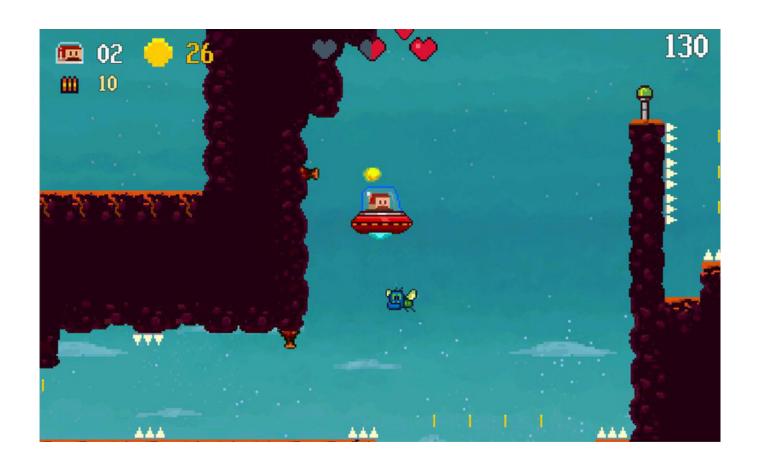
Developer: Redro Games Publisher:

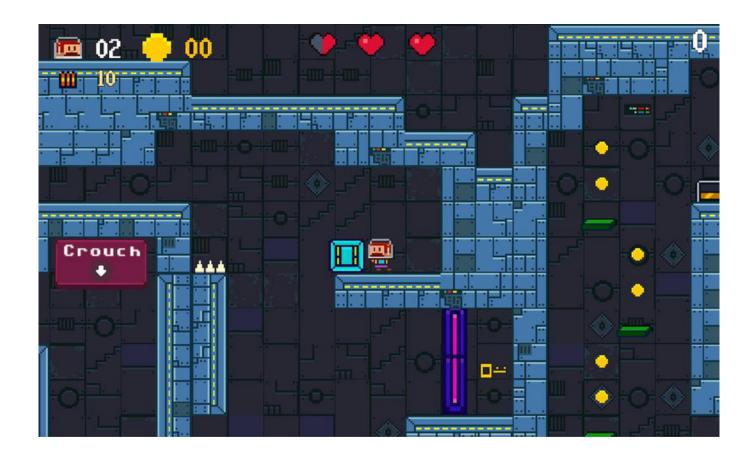
Back To Basics Gaming Release Date: 27 Jan, 2016

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English







Oh~my LadyGAGA!. I am definitely going to recommend this game to everyone on Steam, it's super fun! I've been playing it a lot recently for my Let's Play videos on my YouTube channel, and going through it for the first time is really exciting and sometimes difficult. Super Mustache is only 99 cents, but I was able to get it for 66 cents due to a coupon I obtained. Honestly, for it's price and awesomeness definitely would rate this game 9V10.

It's like a futuristic Mario in some ways, and having a laser rifle at times is pretty epic. I'm hoping they release some sort of DLC or Super Mustache 2! Would definitely pay money for them. To conclude, the story ain't all bad either, you're a Captain from Earth trying to stop Gladius and Uranus from taking over the universe. Pretty legitimate.. Well, For 99 Cents USD (59 cents on sale on launch day) you get a very fun game that you can sit down and play through for some good fun. Great game to let off some steam (Ha, get it? Steam? Why do I try?) or to explore a different genre. I know most people's librarys these days are mostly just FPS games like COD, Battlefield, and CS, so games like this are fun to play inbetween, a little breather from the fast-paced action of AAA games.

Pros:

Great graphics.
Graphics really complimented by the music!
Fun to play with good mechanics.

Cons:

As I played, I could'nt help but think, "Hey, this reminds me of Mario! Hey, So does this! Hey! This reminds me of M... Metroid!(Caught you off guard, didnt I?)

In conclusion, this is a great project, and it is worth every penny. That game truly is AWFUL!! I mean, beside how terrible the music and level design are, just imagine how awesome it would be to use the mouse to navigate the menus or use Esc to pause the game... while playing with your xbox controler...?! yyyyyyyyeah...

I just CAN'T understand how this game manage to get positive rating, that's beyond me, seriously!! \u00f4.\u00d4 Stay away, this isn't worth your money nor time.... It's your average mediocre platformer. Personally not the best game ever, but I did enjoy playing it.

Super Mustache is an extremely short (15 levels + boss level) platformer with mechanics like Super Mario, except that you have an upgradable gun. The controls are great.

Expect a few flaws like getting stuck on movable objects, sloppy animations or the fact that picked up items do not carry over to the next level.

For 59 cents (Sale) this is okay.

. Just beat the last boss and I have mixed feelings.

I really enjoyed the graphics and music in it game. Few levels was fun enough to say they were good. Some parts of game mechanics like character movement are really enjoyable.

What I found annyoing was level design. I really hated when I just have nothing more to do than just jump into the spikes. I also hated the very last jump in last level where you need to be very precise and double jump correctly. I found myself often jumping to death just because I don't know if I can jump there or not.

And the bugs... some of them were fun (backwards dash looks funny), some of them not (stuck on that green moving platform with spikes). I also couldn't get my gamepad working - it worked at the beginning but I couldn't set my x\y axis after I changed settings to default by mistake so I ended up playing this on keyboard. The game also crashed once (between levels 2 and 3 afair).

If that would be 4.99\u20ac (or more) game then I would say a big NO to this game. I bought it for 0.59\u20ac and I consider it a fair price for that. So yeah, I'm going to recommend it.. Yawn. Another Super Mario clone. This title is not even all that ambitious - bumping your head on blocks to produce coins? Head stomping? Boring. If you aren't going to add a new mechanic or some twist that shakes up the old formula, I wouldn't advise doing it at all.

They do mix in elements from other platformers such as double-jumping and more of a life meter, but it all feels very sterile. The controls and platforming is quite rigid. The music is generic, and the pixel art is real 'meh'.

Pros:

+It is cheap, and isn't overwhelmed with bugs (there were a few, though, in the little time I played).

Cons:

- -Why the shoddy partial controller support? This is a game that should either be fully supported, or not. Don't make me get off the couch to select the level by pushing 'enter'.
- -Nothing fresh at all here. They bring nothing new to the table. In fact, most of what is here is a direct rip (hence the title, I suppose).
- -Environment and game overall feels sterile.
- -I could go on, but the above covers the big things.

My gripe obviously isn't about the price - my gripe is that this isn't worth your time to install and play.

Peace,. \u2665\u26

Sorry about the poor quality graphics. I'm still working out which recording software to use.

The game itself has much better graphics then this video shows.. I bought this game for a dime thanks to a 90% off coupon I got. It's really not even worth a dime.

The game is actually unplayable. Everytime I move my character to the left the character turns invisible. I don't know why and I can't fix it. It's like trying to play Mario and everytime you touch the left arrow key Mario just disappears and you can't do

anything about it.

The developer of this game should be ashamed of themselves LOL. Who would release a game that has such an obvious and terrible bug? There are flash games on coolmathgames.com that work better than this game.

The sad thing is I feel like this could actually be a decent Mario-esque game that I could enjoy, but the fact that you can't use the left arrow key is laughable.

I feel like I was cheated out of a dime, so if you're thinking about buying this game full price please for your sake don't. For 99 cents this game outdoes itself in my personal opinion. A very fun and short platformer that really does make you feel nostalgic for those good ol 2D super nintendo games.

Only complaints is that the games controls are set up a bit weird but you can personalize them to your taste. A few problems include getting stuck on objects and dying out of nowhere, but there problems are minor and there's not a constant flow of inconviences. Plus, this game is fairly new and I am certain those problems will be addressed. I wouldn't recommend this game if you have a problem with reused content. I've noticed two sound effects taken from other games.

All in all this is a fun game for a good price. gg 9\/10. G59 till the grave

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